Conference Services Office Temporary Guest Parking Permit

Your Name:		International History
License Plate # and State:	WILLIAM & MARY	Olympiad July 7-15, 2015

All motor vehicles parked on College property must display a permit authorized by Parking Services. The permit is invalid if any information has been omitted. As such, please write in your name and license plate information, and then place the pass on the drivers' side dashboard facing out.

- This pass is valid for: Day and Resident student spaces including those located in the Parking Deck and William and Mary Hall Lot.
- This pass is **not** valid for: Faculty / Staff, visitor parking, or metered / timed spaces. Nor may passes be used to park in spaces reserved for officials and/or service vehicles.
- Handicap parking is available, but guests with a handicap hang-tag or license plate must still display a temporary guest parking permit.
- This pass is not valid for mopeds or motorcycles. Motorcycle or moped operators should contact Conference Services at 757-221-4084 to request an appropriate pass and regulations.

Parking in any other area on campus will be subject to citation. Riding, driving or parking any vehicle on the sidewalks or grounds of the College is prohibited. Campus police will enforce moving violations, which will be returnable in the respective District Courts. In all cases, the directions of a police officer supersede the regulations posted by sign or signal. Campus Police and Parking Services are authorized to remove, at the owner's expense, any vehicle which is in violation of these regulations. This includes towing and/or wheel locking.

Acceptance of permit attests that a person understands the traffic and parking regulations and accepts responsibility to adhere to them. Visit www.wm.edu/parking for a map of valid parking lots or a complete copy of College Motor Vehicle Regulations. Parking questions should be directed to Parking Services (221-4764) while event questions should be directed to Conference Services (221-4084).